JONATHAN LAM

Full-Stack Developer. Linux Programmer. Scheme Enthusiast.

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EDUCATION

The Cooper Union for the Advancement of Science and Art New York, NY

Projected May 2022

B.Eng. in Electrical Engineering, Computer Engineering Track;

Projected Minors in Mathematics and Computer Science; Cumulative GPA 3.97/4.00

Coursework Operating Systems, Software Engineering & Large System Design, Computer Architecture, Deep Learning, Digital Logic Design, Linear Algebra, Frequentist ML, Data Structures & Algorithms, AI

Activities Math & CS Tutor, MATLAB Instructor, Ping Pong Club President, CUCC Student Operator, Motorsports Electrical Team, TAMID Technical Track, ACM ICPC Participant, IEEExACM Representative

EXPERIENCE

Express Scripts, Automation and Visualization Intern Bloomfield, CT

May 2020 - August 2020

- Developed a browser extension to encourage efficient time-management for COVID-19 work-from-home scenarios with themable "work personas." Won second-place intern project.
- Refactored redundancies throughout codebase (Angular 9, NgRx, Angular Material) into Angular modules to improve deployment speed and consistency.

The Cooper Union, Research Assistant New York, NY

May 2019 - August 2019

- Reduced runtime of simulation of "CRUM" traffic optimization model by over 80%, prevented memory leaks using numpy, pandas libraries.
- Designed client-facing visualization tool using PySide2 (Qt5) and matplotlib.

Consignmore TRAK, Software Engineering Intern New York, NY

November 2018 - August 2019

• Architected an online platform on the MEAN stack to make the auction process more transparent for both auction houses and consignors.

Maverick Scientific LLC, Software Engineering Intern New York, NY

July 2018 - November 2018

- Designed buying platform for commercial take-home medical kits using Vue and Bootstrap.
- Integrated Messenger SDK and Shopify API to streamline communication, payment, and shipping.

PROJECT WORK

C++ & Scheme Checkers-Playing AI

October 2020

- Implemented minimax search with alpha-beta pruning, time-based iterative deepening in C++.
- Implemented equivalent algorithm in Lisp (Chez Scheme) and demonstrate similar performance.

VEIKK Digitizer Driver (and Configuration Utility) for Linux

July 2019 - August 2020

- Developed an open-source Linux driver for VEIKK digitizers using the Linux USBHID API.
- Built C++ configuration tool featuring button, pressure and screen mappings; employs systemd, libevdev, udev, uinput, Qt5, and (q)dbus Linux APIs.
- Chronicled development in a blog series, cooperated with VEIKK representatives and volunteer testers.

Colorimetric Diabetes Test Strip New York, NY

September 2018 - December 2018

- Worked closely with chemical engineers to design a low-cost color-changing diabetes test strip.
- Developed Android application using regression-based vision to aid color reading accuracy.

Museum of Mathematics Hackathon

July 2017, July 2018

- Built interactive math exhibits geared towards children involving polynomial regressions, pendulum dynamics, the doppler effect, function graphing, and function periods for the MoMath using JavaScript (Electron, AR.js), Java/Processing, Mathematica, and the MoMath exhibit SDKs.
- Won Math Square (2017, 2018), Dynamic Wall (2018), Wolfram Award (2017), Augmented Reality (2018), and Math Exploration (2018) categories.

TECHNICAL SKILLS

 $\textbf{Languages} \ \ \textbf{JavaScript}, \ \textbf{C}, \ \textbf{C++}, \ \textbf{SQL}, \ \textbf{Python}, \ \textbf{PHP}, \ \textbf{HTML}, \ \textbf{CSS}, \ \textbf{Java}, \ \textbf{Scheme}, \ \textbf{Go}, \ \textbf{Bash}, \ \textbf{MATLAB}, \ \textbf{x86-64} \ \textbf{Assembly}$

Familiar Technologies/Skills Node.js, TypeScript, Angular 2+, React.js, Vue.js, Sass, Bootstrap, Angular Material, Redux (NgRx), RxJS, MongoDB, jQuery, GTK+3, Qt5, Numpy, Pandas, Matplotlib, Tensorflow, Linux, KVM/QEMU, CUPL, GIMP, AutoCAD, SOLIDWORKS, L*TFX, MEAN, MERN, LAMP, full-stack web development, soldering